

Health and Fitness Application

(Cross-Platform)

- Technical Report -

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1.0 Heath & Fitness Application

1.1 Introduction

This project would be focused on developing a mobile health and fitness application, based on flutter cross-platform development. The application backend would be based on flutter cloud-based real-time database system. Users would be able to record and track relevant health and fitness records. The requirements are;

- Create a health and fitness application.
- Use of suitable backend structure with database system.
- Use of mobile development and UI/UX best practices for development.
- Use of suitable application architecture and development methodologies.

1.2 Features

01. User Login

When the user opens the app, the user will be presented with a login page. In the login Page, User have to enter the Username and Password. After entering the valid credentials, the user would have to click the 'Login to Account' button to access the application, where it will be redirected to the home screen.

02. User Registration

If the user is new to the application, the user has to click the 'Register New Account' button to get redirected to registration page. Then the user needs to fill in, User Name, Email Address, Password, Height and Weight to register the account. After filling the fields, the user has to click 'Sign Up' button to complete the registration process. The application will send the relevant data to the database and store a new user.

03. Forgot Password

If the User forgot his/her password, the user has to click the forgot password button and it will redirect to another screen where the user will be asked to enter the email address, the password will be then sent to the email address.

04. Add Workout

When the user clicks the Workout in the tab bar, the user will be presented with several focus areas such as ABS, ARM, CHEST, SHOULDER. When the user clicks either of them, the user will be presented with list of workouts. The User can click the add workout button to add new workouts and sent them to database.

05. Update Workout

When the user clicks an existing workout, the user will be presented with a screen where the user can edit the workout name and workout description.

06. Delete Workout

When the user clicks an existing workout, the user will be presented with a screen where the user can click the delete button and delete the workout from the database.

07. Add Diet Plan

When the user clicks the Workout in the tab bar, the user will be presented with several focus areas such as ABS, ARM, CHEST, SHOULDER. When the user clicks either of them, the user will be presented with list of workouts. The User can click the add workout button to add new workouts and sent them to database.

08. Update Diet Plan

When the user clicks an existing workout, the user will be presented with a screen where the user can edit the workout name and workout description.

09. Delete Diet Plan

When the user clicks an existing workout, the user will be presented with a screen where the user can click the delete button and delete the workout from the database.

10. Review the Application

When the user clicks the review button in the tab bar, the user will be presented with a screen where the user can rate the application using five-star rating system and write a review about the application.

1.3 Architecture

The selected system architectures for the development of Health application are listed below.

Table 1: Selected tools and technologies

Application State	Cross-Platform (iOS and Android)
Front-End Language	Dart
Front- End Framework	Flutter
Database System	Firebase Realtime Database
Development Environment	Android Studio and Visual Studio Code

01. Language: Dart

Dart programming language has been selected to program the required Health and Fitness application. Dart is a free and open-source OOP (Object-Oriented Programming) language, consisted with C-based composition developed by Google LLC. Dart is majorly used to design the frontend user interfaces for mobile applications. Moreover, Dart is also a compiled language, the code requires to be compiled to machine code before being executed during development. [1]

02. Framework: Flutter

Flutter framework has been selected to assist the application development with Dart language. Flutter is an open-source and free mobile application user interface framework released by Google LLC company. Flutter is majorly popular among developers due to its ability to design a native mobile application using just one codebase. Eventually, this means that developers would find it simpler and more efficient to develop applications based on iOS and Android. Moreover, the Flutter framework is consisted of an SDK (Software Development Kit), which assists with tools used for development. It also consists a separate widget-based UI (User Interface) library, which contains a group of reusable UI elements. [2]

03. State Management: Cross-Platform

The Health and Fitness application will be implemented using cross-platform development technique. Cross-platform is a development methodology procedure that allows application implementation to be able work on multiple mobile operating systems concurrently, mainly including iOS, Android and Microsoft Windows. These applications are programmed with native codes along with independent codes supporting multiple platforms, which increases the development efficiency and effectiveness. [3]

04. Database: Firebase Realtime Database

Firebase is a cloud-based real-time database system developed by Google, for the development of web and mobile applications. Firebase stores data in JSON file format and synchronizes them in real-time with the specified application. Moreover, firebase also supports to store data from cross-platform applications, where users would be able to access the databases using multiple device platforms. Data would also be saved locally, in order to allow offline functionalities. [4]

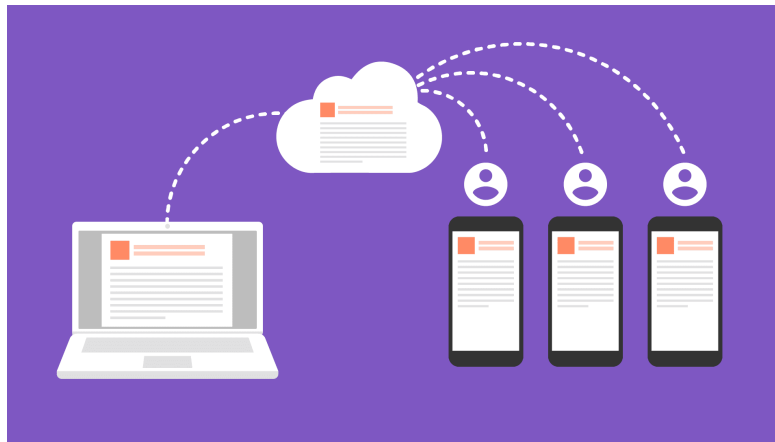


Figure 1: Firebase cloud-based real-time database

05. Offline Capabilities:

Apart from the major online-based functionalities, the current application would also be able to support certain offline functionalities, including view workout information, view diet plan information and review application functions. The data from these mentioned functionalities would be stored locally on devices.

1.4 Application Techniques

The health and fitness mobile application would be developed using Dart language, with the assistance of Flutter framework. Moreover, the final application would be cross-platform based, with the capability to run on different devices among operating systems like Android and iOS. The backend development of the application would be based on Firebase real-time database management system.

Database Integration:

A cloud-based real-time database system called ‘Firebase’ has been selected as the database integration system for the current application. Firebase also provides essential analytics and testing tools, to assist the developers on increasing the effectiveness and efficiency of the application.

The snippet below shows the creation and overview of the database.

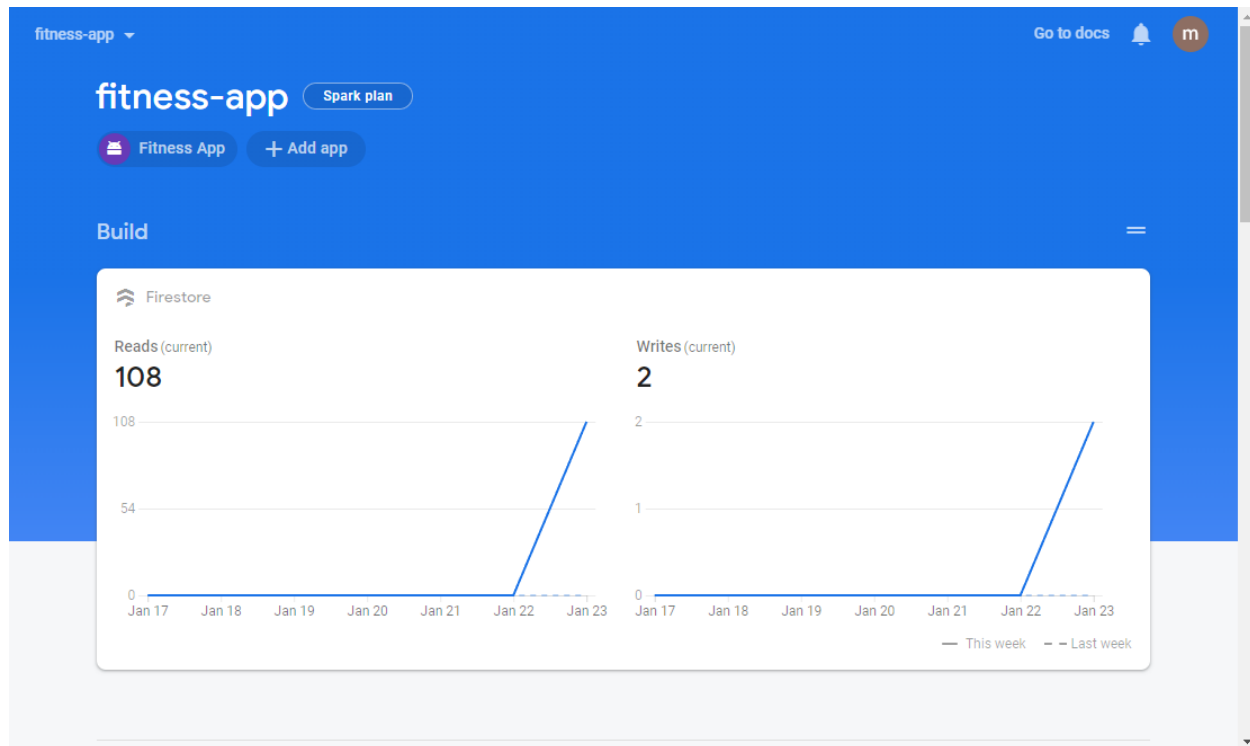


Figure 2: Firebase database integration overview

Considering the connection integration of the database system with the developed application, the connection would be established using Firebase system’s console system. In the current project, the basic

database integration would be to register new users in the fitness application. The snippet below shows the creation of the user database;

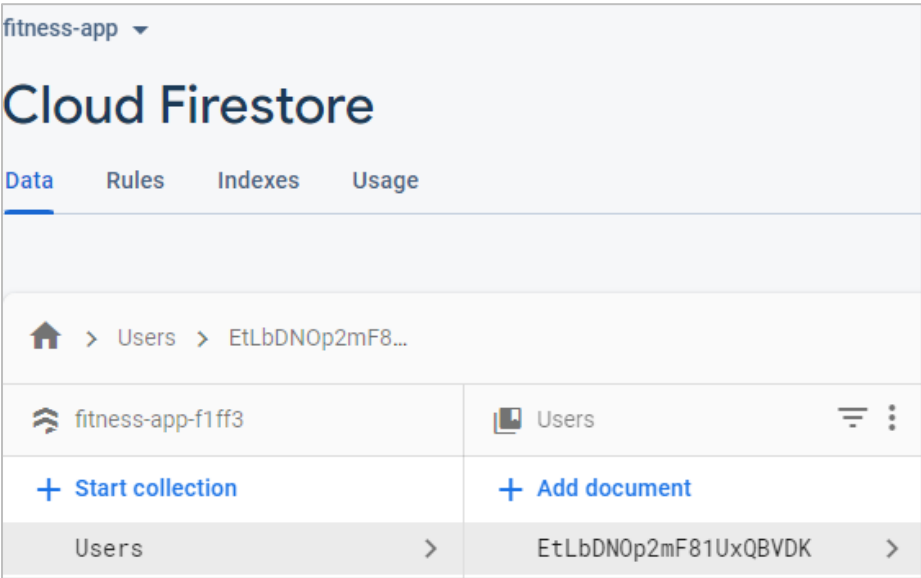


Figure 3: User database integration

Eventually, the records in the database created using forms in the mobile application. The snippet below shows how the field entered in the application would be stored in the database;

Create Account

Enter your Name,Email and Password for Signup ...

User Name

john@gmail.com

Email Address

abcd

Figure 5: User database form entering

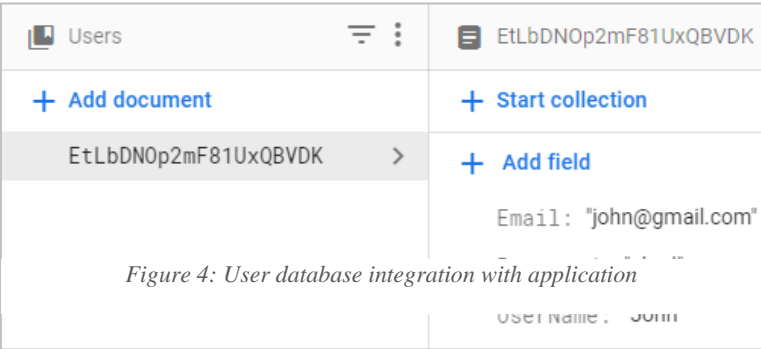


Figure 4: User database integration with application

1.5 UI/UX Design

Wireframe:



Figure 6: Wireframe - Loading screen

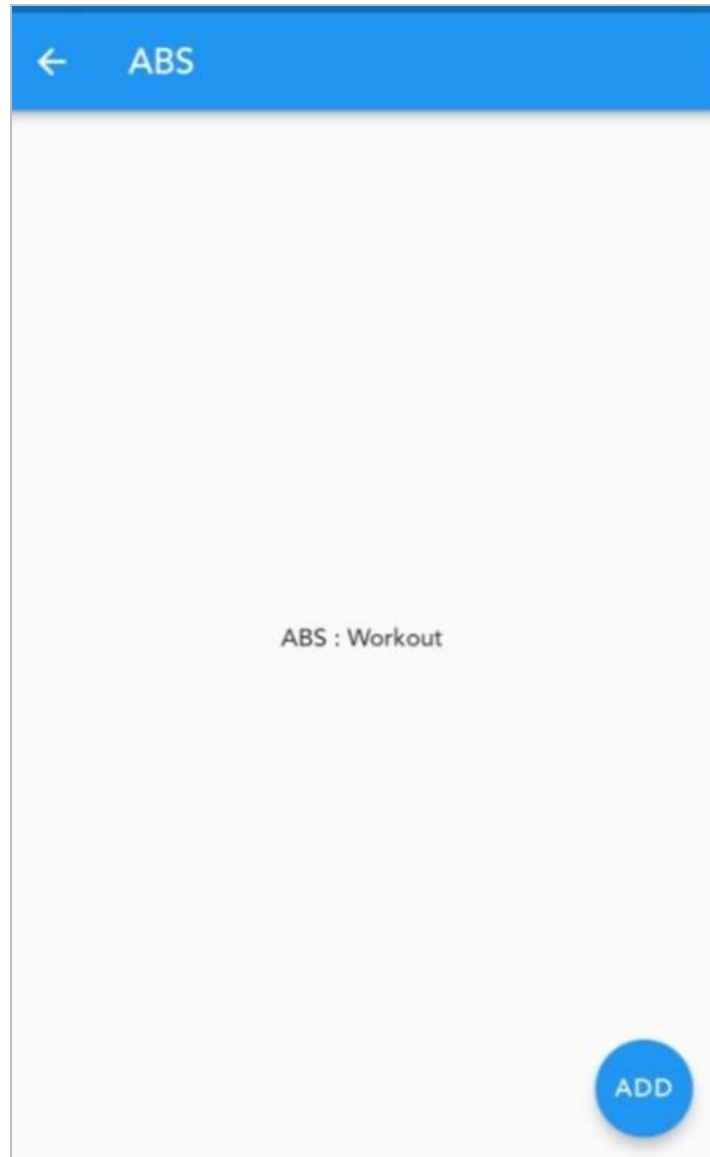


Figure 7: Wireframe - Add Workout

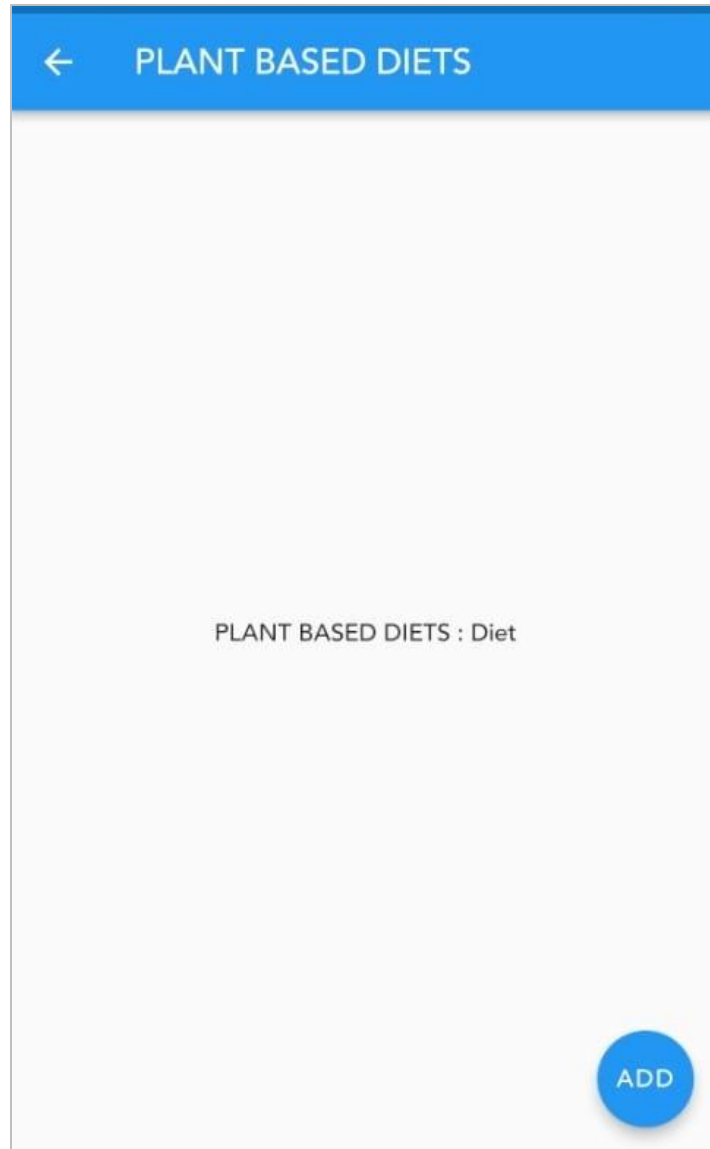



Figure 8: Wireframe - Add diet plan

UI Design:



Figure 9: UI Design - Loading Screen

 New Registration

Create Account

Enter your Name,Email and Password for Signup ...

User Name

Enter your User Name here

Email Address

Enter your Email Address here

Password

Enter your Password here

SignUp

Cancel

Figure 10: UI Design - User registration

User Login

Welcome to Health and Fitness

Enter your User Name and Password for Login ...

User Name

Enter your User Name here

Password

Enter your Password here

[Forgot Password?](#)

Login to Account

Register New Account

Figure 11: UI Design - User login



Forgot Password

Please enter your mail ID to receive your password and reset information

Mail ID

john@example.com

Send
Request

Figure 12: UI Design - Forgot Password

Health and Fitness

Workout

Diet Food

Testimonial



ABS



ARM



CHEST



ABS



ABS

Figure 13: UI Design - View workout and diet plan information


1.6 Implementation

Loading screen:



Figure 14: Function: Loading screen

User registration function:

 New Registration

Create Account

Enter your Name,Email and Password for Signup ...

User Name
Enter your User Name here

Email Address
Enter your Email Address here

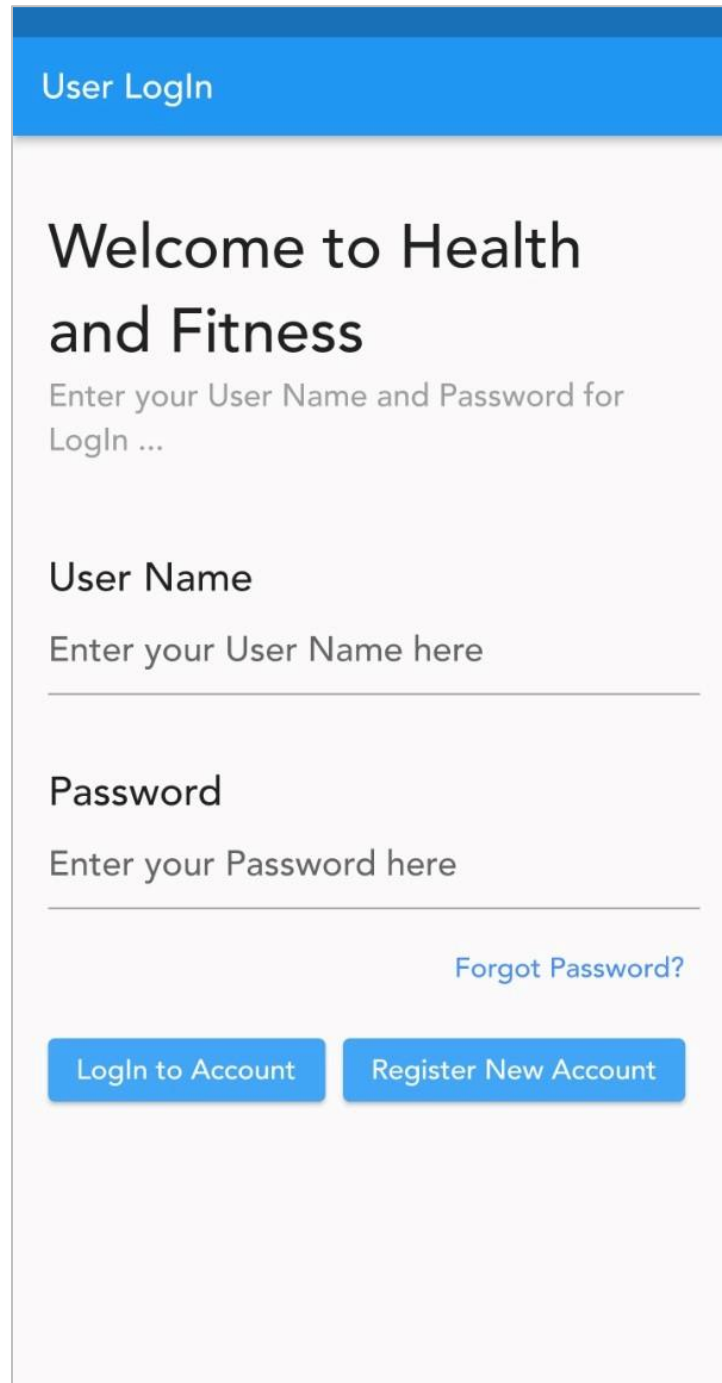
Password
Enter your Password here

SignUp

Cancel

Figure 15: Function - User registration

User login function:



The image shows a user login interface for a 'Health and Fitness' application. It features a blue header with the text 'User Login'. Below the header, the main heading 'Welcome to Health and Fitness' is displayed in a large, bold font. Underneath the heading is a subtext 'Enter your User Name and Password for Login ...'. The form includes two input fields: 'User Name' and 'Password', each with a label and a placeholder text 'Enter your User Name here' and 'Enter your Password here' respectively. A link 'Forgot Password?' is positioned to the right of the password field. At the bottom, there are two blue buttons: 'Login to Account' and 'Register New Account'.

User Login

Welcome to Health and Fitness

Enter your User Name and Password for Login ...

User Name

Enter your User Name here

Password

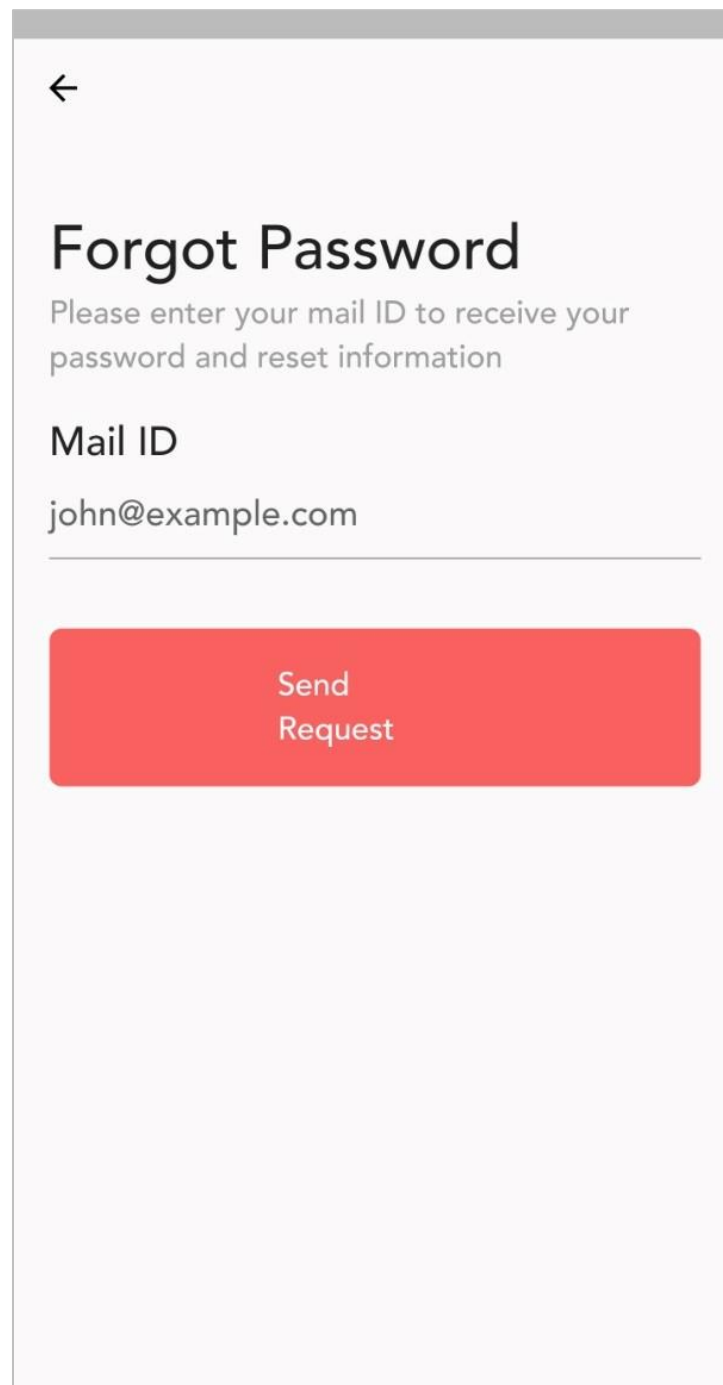
Enter your Password here

[Forgot Password?](#)

Login to Account Register New Account

Figure 16: Function - User login

Forgot password function:



A mobile app screen for the 'Forgot Password' function. At the top left is a back arrow icon. The title 'Forgot Password' is centered in a large, bold font. Below it, a subtitle reads 'Please enter your mail ID to receive your password and reset information'. A label 'Mail ID' is positioned above a text input field containing 'john@example.com'. A red button with the text 'Send Request' is centered below the input field.

←

Forgot Password

Please enter your mail ID to receive your password and reset information

Mail ID

john@example.com

Send Request

Figure 17: Function - Forgot password

Workout view function:

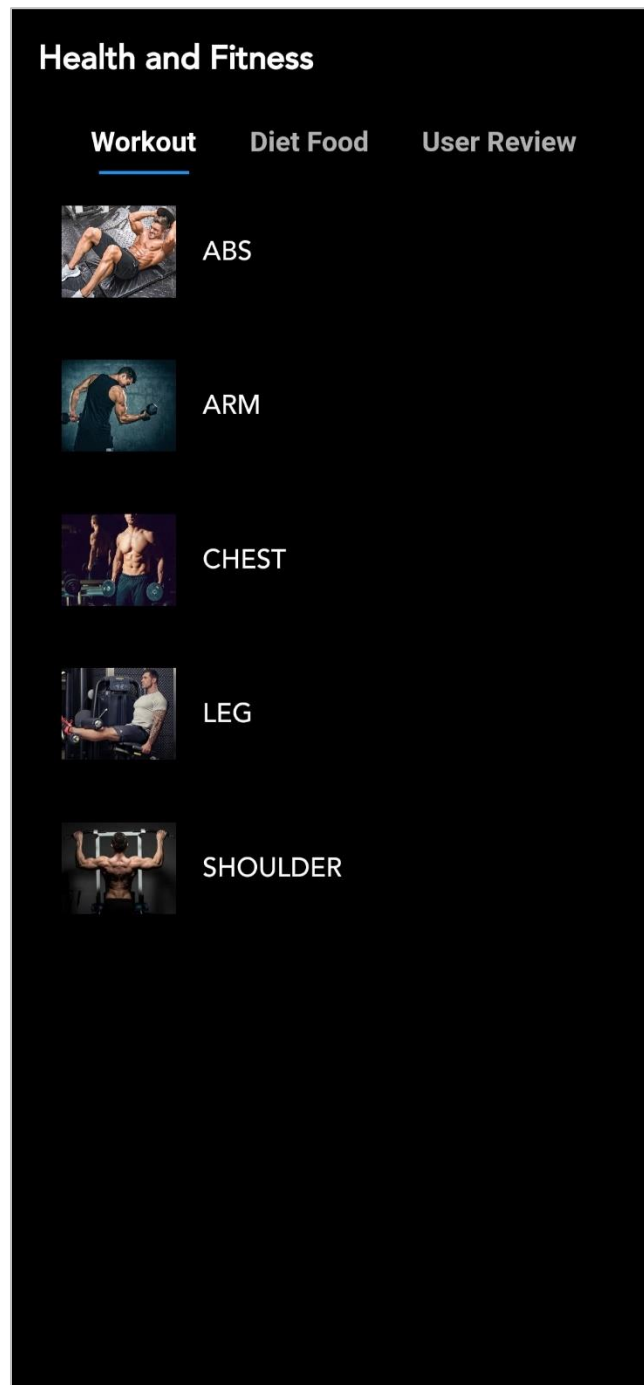


Figure 18: Function – Workout view

Workout information function:

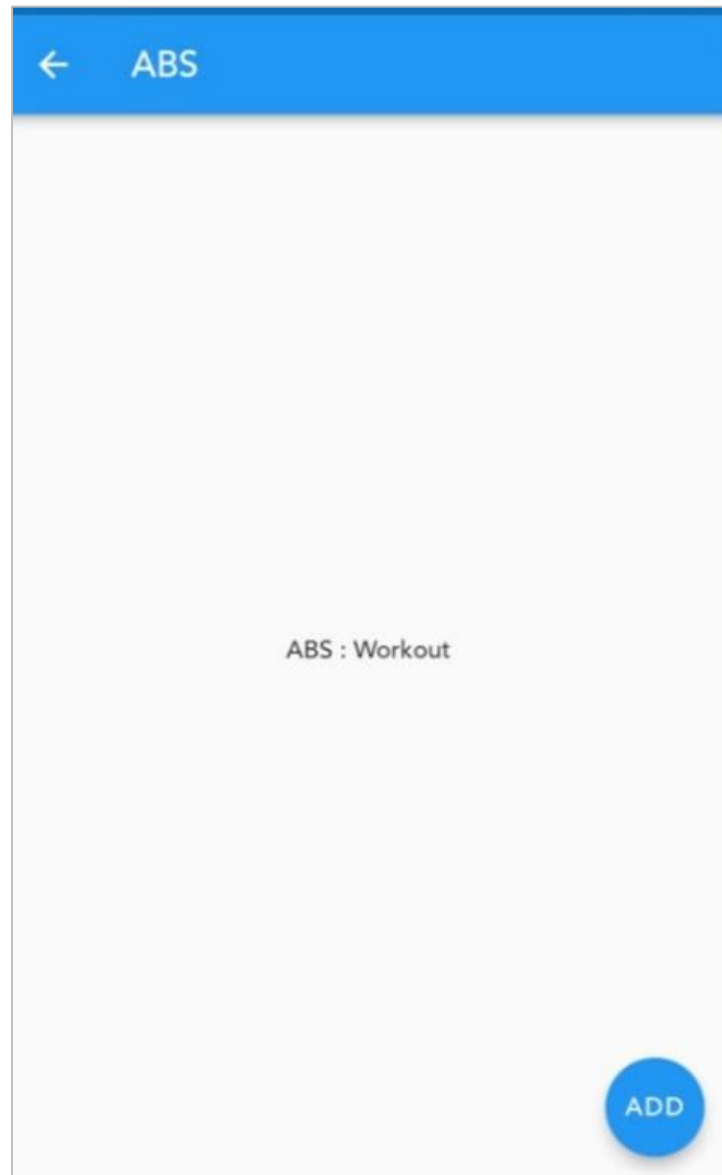


Figure 19: Function - Workout information

Diet food view function:

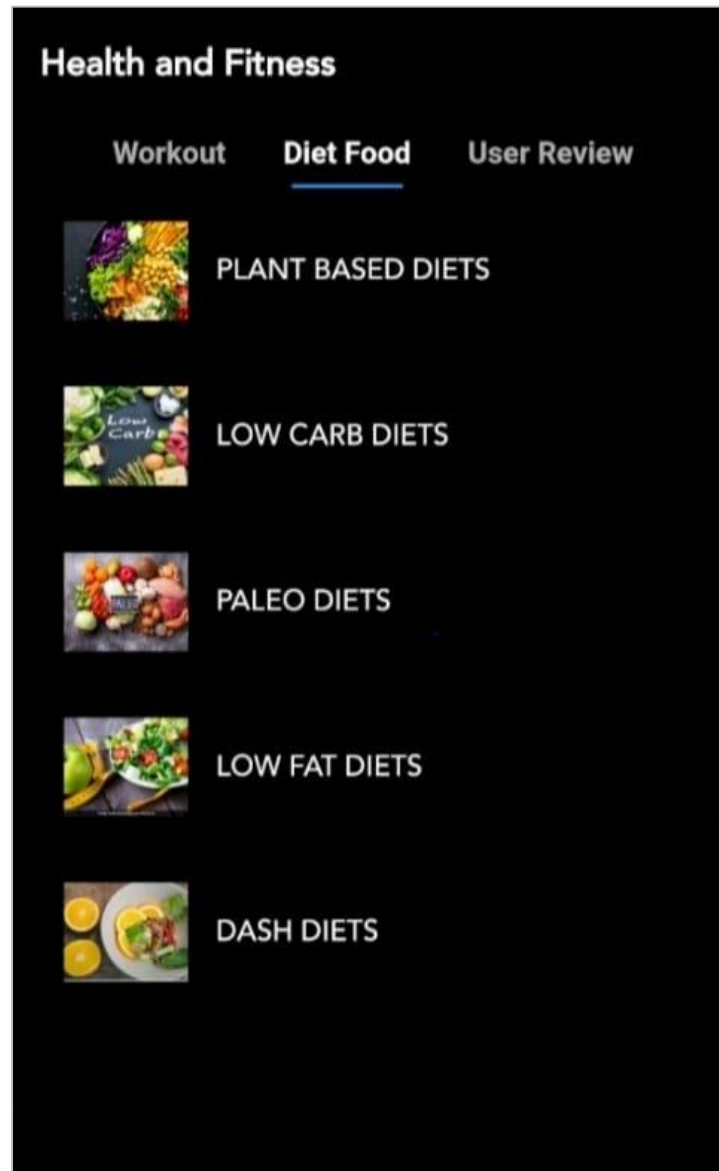


Figure 20: Function - Diet food view

Diet food information function:

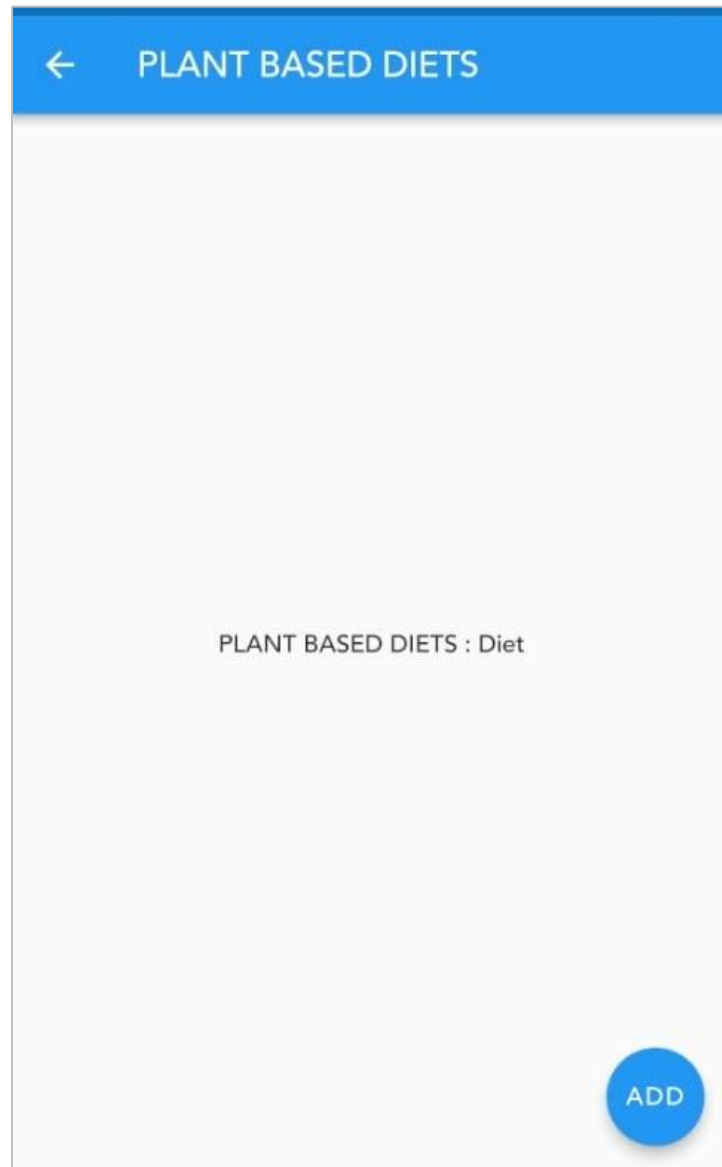


Figure 21: Function - Diet food information

User review function:

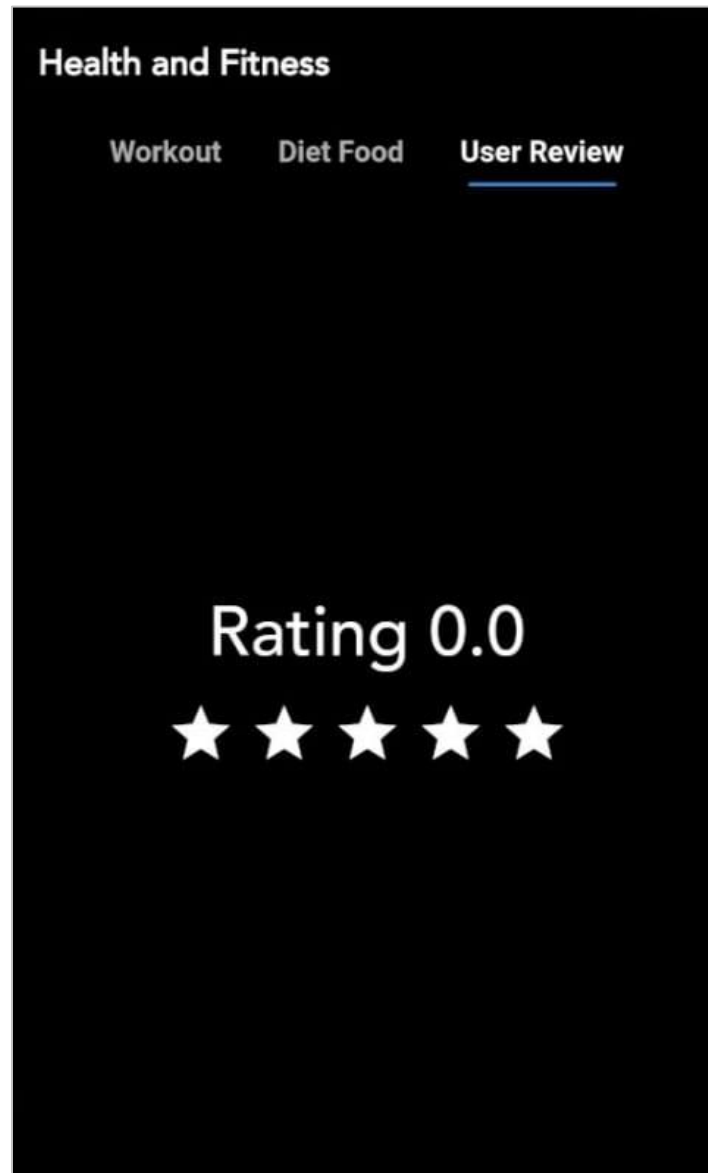


Figure 22: Function - User review

Folder structure:

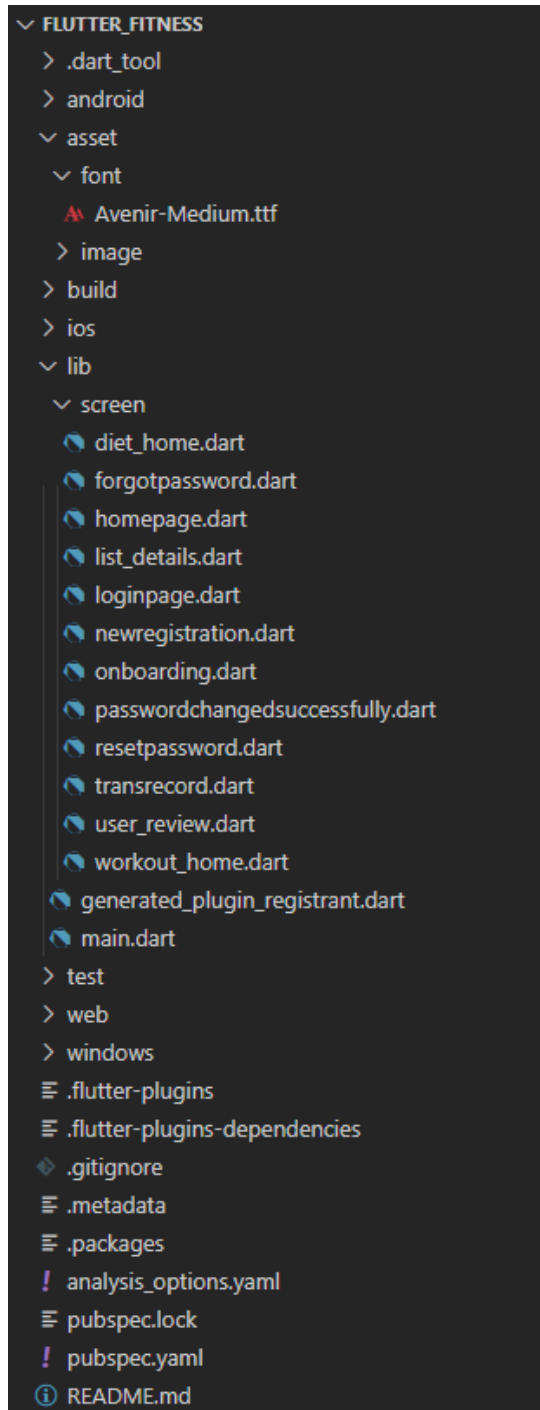
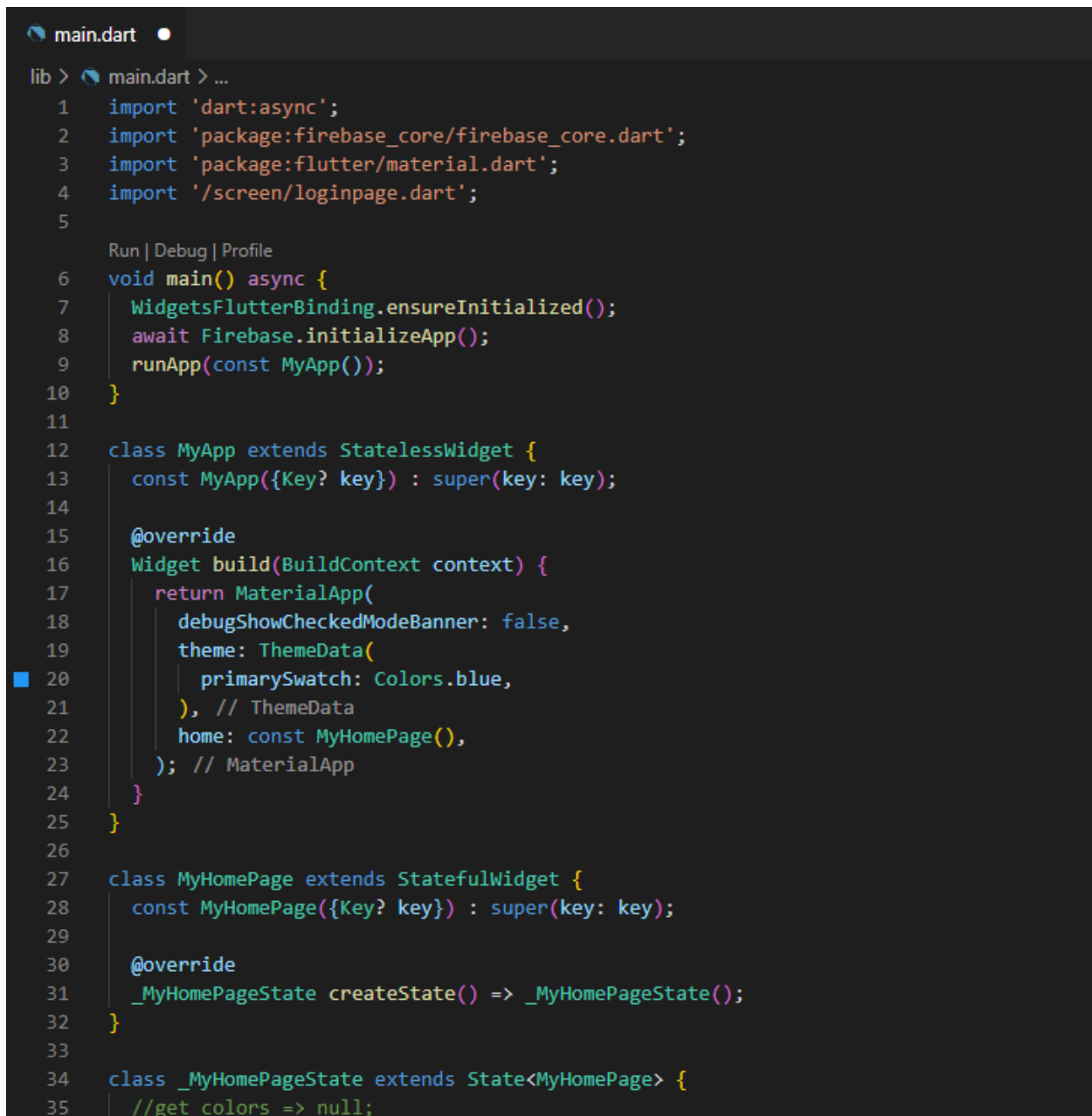


Figure 23: Implementation folder structure

Code snippets:

- lib > main.dart:



```
main.dart
lib > main.dart > ...
1  import 'dart:async';
2  import 'package:firebase_core/firebase_core.dart';
3  import 'package:flutter/material.dart';
4  import '/screen/loginpage.dart';
5
Run | Debug | Profile
6  void main() async {
7    WidgetsFlutterBinding.ensureInitialized();
8    await Firebase.initializeApp();
9    runApp(const MyApp());
10 }
11
12 class MyApp extends StatelessWidget {
13   const MyApp({Key? key}) : super(key: key);
14
15   @override
16   Widget build(BuildContext context) {
17     return MaterialApp(
18       debugShowCheckedModeBanner: false,
19       theme: ThemeData(
20         primarySwatch: Colors.blue,
21       ), // ThemeData
22       home: const MyHomePage(),
23     ); // MaterialApp
24   }
25 }
26
27 class MyHomePage extends StatefulWidget {
28   const MyHomePage({Key? key}) : super(key: key);
29
30   @override
31   _MyHomePageState createState() => _MyHomePageState();
32 }
33
34 class _MyHomePageState extends State<MyHomePage> {
35   //get colors => null;
```

Figure 24: Code Snippet - main.dart #01

```

37 @override
38 void initState() {
39   Timer(const Duration(seconds: 3), openLoginPage);
40   super.initState();
41 }
42
43 @override
44 Widget build(BuildContext context) {
45   return Scaffold(
46     body: Stack(
47       children: [
48         const Image(
49           image: AssetImage('asset/image/img01.jpg'),
50           fit: BoxFit.cover,
51           width: double.infinity,
52           height: double.infinity,
53         ), // Image
54         Positioned(
55           bottom: 4,
56           left: 140,
57           top: 580,
58           child: Center(
59             child: Container(
60               padding: const EdgeInsets.all(24),
61               color: Colors.white.withOpacity(0.1),
62               child: const Text(
63                 'Health and Fitness',
64                 style: TextStyle(
65                   fontSize: 28,
66                   fontWeight: FontWeight.bold,
67                   color: Colors.white), // TextStyle
68               ), // Text
69             ), // Container
70           ), // Center
71         ) // Positioned
72       ],
73     ), // Stack
74   ); // Scaffold
75 }
76
77 void openLoginPage() {
78   Navigator.push(
79     context, MaterialPageRoute(builder: (context) => const LoginPage()));
80 }
81 }

```

Figure 25: Code Snippet - main.dart #02

- lib > generated_plugin.dart:

```
generated_plugin_registrant.dart •
lib > generated_plugin_registrant.dart > ...
1  //
2  // Generated file. Do not edit.
3  //
4
5  // ignore_for_file: directives_ordering
6  // ignore_for_file: lines_longer_than_80_chars
7
8  import 'package:cloud_firestore_web/cloud_firestore_web.dart';
9  import 'package:firebase_core_web/firebase_core_web.dart';
10 import 'package:firebase_database_web/firebase_database_web.dart';
11
12 import 'package:flutter_web_plugins/flutter_web_plugins.dart';
13
14 // ignore: public_member_api_docs
15 void registerPlugins(Registrar registrar) {
16   FirebaseFirestoreWeb.registerWith(registrar);
17   FirebaseCoreWeb.registerWith(registrar);
18   FirebaseDatabaseWeb.registerWith(registrar);
19   registrar.registerMessageHandler();
20 }
```

Figure 26: Code Snippet - generated_plugin.dart

- lib > screen > diet_home.dart:

```
lib > screen > diet_home.dart > ...
1  import 'package:flutter/material.dart';
2  import 'list_details.dart';
3
4  class DietHome extends StatelessWidget {
5    const DietHome({Key? key}) : super(key: key);
6
7    @override
8    Widget build(BuildContext context) {
9      return const DietHomeScreen();
10     }
11   }
12
13   class DietHomeScreen extends StatefulWidget {
14     const DietHomeScreen({Key? key}) : super(key: key);
15
16     @override
17     _DietHomeScreenState createState() => _DietHomeScreenState();
18   }
19
20   class _DietHomeScreenState extends State<DietHomeScreen> {
21     @override
22     Widget build(BuildContext context) {
23       return Scaffold(
24         backgroundColor: Colors.black,
25         body: ListView(
26           children: [
27             Card(
28               color: Colors.black,
29               child: ListTile(
30                 title: const Text(
31                   "PLANT BASED DIETS",
32                   style: TextStyle(color: Colors.white),
33                 ), // Text
34                 leading: SizedBox(
35                   height: 80,
36                   width: 70,
37                   //child: Image.asset('asset/image/img01.jpg')
38                   child: Container(
39                     decoration: const BoxDecoration(
40                       image: DecorationImage(
41                         image: AssetImage(
42                           'asset/image/plant based diets.jpg'), // AssetImage
43                         fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
44                     ), // Container
45                   ), // SizedBox
46                   onTap: () => openListPage('PLANT BASED DIETS')), // ListTile // Card
47             const SizedBox(height: 30),
```

Figure 27: Code Snippet - diet_home.dart #01

```

48 Card(
49   color: Colors.black,
50   child: ListTile(
51     title: const Text("LOW CARB DIETS",
52       style: TextStyle(color: Colors.white)), // Text
53     leading: SizedBox(
54       height: 80,
55       width: 70,
56       //child: Image.asset('asset/image/img02.png')
57       child: Container(
58         decoration: const BoxDecoration(
59           image: DecorationImage(
60             image: AssetImage(
61               'asset/image/low carb diets.jpg'), // AssetImage
62             fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
63         ), // Container
64       ), // SizedBox
65     onTap: () => openListPage('LOW CARB DIETS')), // ListTile // Card
66   const SizedBox(height: 30),
67   Card(
68     color: Colors.black,
69     child: ListTile(
70       title: const Text("PALEO DIETS",
71         style: TextStyle(color: Colors.white)), // Text
72       leading: SizedBox(
73         height: 80,
74         width: 70,
75         //child: Image.asset('asset/image/img02.png')
76         child: Container(
77           decoration: const BoxDecoration(
78             image: DecorationImage(
79               image: AssetImage('asset/image/paleo diet.jpg'),
80               fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
81           ), // Container
82         ), // SizedBox
83       onTap: () => openListPage('PALEO DIETS')), // ListTile // Card
84   const SizedBox(height: 30),

```

Figure 28: Code Snippet - diet_home.dart #02

```

85     Card(
86         color: Colors.black,
87         child: ListTile(
88             title: const Text("LOW FAT DIETS",
89                 style: TextStyle(color: Colors.white)), // Text
90             leading: SizedBox(
91                 height: 80,
92                 width: 70,
93                 //child: Image.asset('asset/image/img02.png')
94                 child: Container(
95                     decoration: const BoxDecoration(
96                         image: DecorationImage(
97                             image:
98                                 AssetImage('asset/image/low fat diets.jpg'),
99                             fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
100             ), // Container
101         ), // SizedBox
102         onTap: () => openListPage('LOW FAT DIETS'))), // ListTile // Card
103     const SizedBox(height: 30),
104     Card(
105         color: Colors.black,
106         child: ListTile(
107             title: const Text("DASH DIETS",
108                 style: TextStyle(color: Colors.white)), // Text
109             leading: SizedBox(
110                 height: 80,
111                 width: 70,
112                 //child: Image.asset('asset/image/img02.png')
113                 child: Container(
114                     decoration: const BoxDecoration(
115                         image: DecorationImage(
116                             image: AssetImage('asset/image/dash diet.jpg'),
117                             fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
118             ), // Container
119         ), // SizedBox
120         onTap: () => openListPage('DASH DIETS'))), // ListTile // Card
121     ],
122     padding: const EdgeInsets.all(10),
123 )); // ListView // Scaffold
124 }
125
126 void openListPage(String stype) {
127     Navigator.push(
128         context,
129         MaterialPageRoute(
130             builder: (context) =>
131                 ListDetails(selectedCategory: 'Diet', selectedType: stype))); // MaterialPageRoute
132 }
133 }
134

```

Figure 29: Code Snippet - diet_home.dart #03

- lib > screen > forgotpassword.dart:

```
forgotpassword.dart •
lib > screen > forgotpassword.dart > ...
1  import 'package:flutter/material.dart';
2  import 'resetpassword.dart';
3
4  class ForgotPassword extends StatelessWidget {
5    const ForgotPassword({Key? key}) : super(key: key);
6    @override
7    Widget build(BuildContext context) {
8      return MaterialApp(
9        debugShowCheckedModeBanner: false,
10       theme: ThemeData(
11         fontFamily: 'avenir',
12       ), // ThemeData
13       home: const ForgottonPassword(),
14     ); // MaterialApp
15   }
16 }
17
18 class ForgottonPassword extends StatefulWidget {
19   const ForgottonPassword({Key? key}) : super(key: key);
20
21   @override
22   _ForgottonPasswordState createState() => _ForgottonPasswordState();
23 }
24
25 class _ForgottonPasswordState extends State<ForgottonPassword> {
26   @override
27   Widget build(BuildContext context) {
28     return Scaffold(
29       appBar: AppBar(
30         elevation: 0,
31         backgroundColor: Colors.transparent,
32         leading: IconButton(
33           icon: const Icon(
34             Icons.arrow_back,
35             color: Colors.black,
36           ), // Icon
37           onPressed: () {
38             //openLoginPage();
39             //Navigator.pop(context);
40           },
41         ), // IconButton
42       ), // AppBar
```

Figure 30: Code Snippet - forgotpassword.dart #01

```

43 body: Container(
44   padding: const EdgeInsets.all(20),
45   child: Column(
46     crossAxisAlignment: CrossAxisAlignment.start,
47     children: [
48       const SizedBox(
49         height: 20,
50       ), // SizedBox
51       const Text(
52         "Forgot Password",
53         style: TextStyle(fontSize: 35),
54       ), // Text
55       const Text(
56         "Please enter your mail ID to receive your password and reset information",
57         style: TextStyle(fontSize: 18, color: Colors.grey),
58       ), // Text
59       const SizedBox(
60         height: 20,
61       ), // SizedBox
62       const Text(
63         "Mail ID",
64         style: TextStyle(
65           fontSize: 23,
66         ), // TextStyle
67       ), // Text
68       const TextField(
69         decoration: InputDecoration(hintText: "john@example.com"),
70         style: TextStyle(fontSize: 20),
71       ), // TextField
72       const SizedBox(
73         height: 40,
74       ), // SizedBox
75       Center(
76         child: InkWell(
77           onTap: openResetPassword,
78           child: Container(
79             padding:
80               const EdgeInsets.symmetric(horizontal: 130, vertical: 20),
81             decoration: const BoxDecoration(
82               borderRadius: BorderRadius.all(Radius.circular(7)),
83               color: Color(0xffff96060606), // BoxDecoration
84             child: const Text(
85               "Send Request",
86               style: TextStyle(fontSize: 18, color: Colors.white),
87             ), // Text
88           ), // Container
89         ), // InkWell
90       ) // Center
91     ],
92   ), // Column
93 ), // Container
94 ); // Scaffold
95 }
96
97 void openResetPassword() {
98   Navigator.push(context,
99     MaterialPageRoute(builder: (context) => const ResetPassword()));
100 }
101 }

```

Figure 31: Code Snippet - forgotpassword.dart #02

- lib > screen > homepage.dart:

```
lib > screen > homepage.dart > ...
1  import 'package:flutter/material.dart';
2  import '/screen/workout_home.dart';
3  import '/screen/diet_home.dart';
4  import 'user_review.dart';
5
6  class HomePage extends StatelessWidget {
7    const HomePage({Key? key}) : super(key: key);
8    @override
9    Widget build(BuildContext context) {
10     return MaterialApp(
11       debugShowCheckedModeBanner: false,
12       theme: ThemeData(fontFamily: 'avenir'),
13       home: const HomeScreen(),
14     ); // MaterialApp
15   }
16 }
17
18 class HomeScreen extends StatefulWidget {
19   const HomeScreen({Key? key}) : super(key: key);
20
21   @override
22   _HomeScreenState createState() => _HomeScreenState();
23 }
24
25 class _HomeScreenState extends State<HomeScreen>
26   with SingleTickerProviderStateMixin {
27   //final colorstheme = Color(0xff2ac3ff); //Color(0xff4b4b87);
28
29   late TabController _tabController;
30
31   @override
32   void initState() {
33     _tabController = TabController(length: 3, vsync: this, initialIndex: 0)
34       ..addListener(() {});
35     super.initState();
36   }
37
38   Widget build(BuildContext context) {
39     return Scaffold(
40       appBar: AppBar(
41         backgroundColor: Colors.black,
42         title: const Text(
43           'Health and Fitness',
44           style: TextStyle(fontSize: 20, fontWeight: FontWeight.bold),
45         ), // Text
```

Figure 32: Code Snippet - homepage.dart #01

```

46     bottom: TabBar(
47       controller: _tabController,
48       isScrollable: true,
49       labelStyle:
50         const TextStyle(fontSize: 17, fontWeight: FontWeight.bold),
51       indicatorPadding: const EdgeInsets.all(5),
52       indicatorSize: TabBarIndicatorSize.label,
53       tabs: const <Widget>[
54         Tab(
55           //icon: Icon(Icons.work_off_rounded),
56           text: 'Workout',
57         ), // Tab
58         Tab(
59           //icon: Icon(Icons.food_bank_rounded, color: Colors.white),
60           text: 'Diet Food',
61         ), // Tab
62         Tab(
63           //icon: Icon(Icons.food_bank_rounded, color: Colors.white),
64           text: 'User Review',
65         ), // Tab
66         // Tab(
67         //   //icon: Icon(Icons.food_bank_rounded, color: Colors.white),
68         //   text: 'COMPARISON',
69         // ),
70       ], // <Widget>[]
71     ), // TabBar
72   ), // AppBar
73   body: TabBarView(
74     controller: _tabController,
75     children: const [
76       WorkOutHome(),
77       DietHome(),
78       UserReview(),
79     ],
80   ), // TabBarView
81 ); // Scaffold
82 }
83 }
84

```

Figure 33: Code Snippet - homepage.dart #02

- lib > screen > list_details.dart:

```
lib > screen > list_details.dart > ...
1  import 'package:flutter/material.dart';
2
3  class ListDetails extends StatefulWidget {
4    final String selectedCategory;
5    final String selectedType;
6    const ListDetails(
7      {Key? key, required this.selectedCategory, required this.selectedType})
8      : super(key: key);
9
10   @override
11   State<ListDetails> createState() => _ListDetailsState();
12 }
13
14 class _ListDetailsState extends State<ListDetails> {
15   @override
16   Widget build(BuildContext context) {
17     return Scaffold(
18       appBar: AppBar(title: Text(widget.selectedType)),
19       body: Center(
20         child: Text(widget.selectedType + ' : ' + widget.selectedCategory)), // Center
21       floatingActionButton: FloatingActionButton(
22         child: const Text('ADD'),
23         onPressed: () {},
24       ), // FloatingActionButton
25     ); // Scaffold
26   }
27 }
```

Figure 34: Code Snippet - list_details.dart

- lib > screen > loginpage.dart:

```
loginpage.dart
lib > screen > loginpage.dart > ...
1  import 'package:fitness_flutter/screen/newregistration.dart';
2  import 'package:flutter/material.dart';
3  import '/screen/forgotpassword.dart';
4
5  class LoginPage extends StatelessWidget {
6    const LoginPage({Key? key}) : super(key: key);
7    @override
8    Widget build(BuildContext context) {
9      return MaterialApp(
10        debugShowCheckedModeBanner: false,
11        theme: ThemeData(fontFamily: 'avenir'),
12        home: const LogInPage(),
13      ); // MaterialApp
14    }
15  }
16
17  class LogInPage extends StatefulWidget {
18    const LogInPage({Key? key}) : super(key: key);
19
20    @override
21    _LogInPageState createState() => _LogInPageState();
22  }
```

Figure 35: Code Snippet - loginpage.dart #01

```

24 class _LoginPageState extends State<LoginPage> {
25   @override
26   Widget build(BuildContext context) {
27     return Scaffold(
28       appBar: AppBar(title: const Text('User LogIn')),
29       body: Container(
30         padding: const EdgeInsets.all(20),
31         child: SingleChildScrollView(
32           child: Column(
33             crossAxisAlignment: CrossAxisAlignment.start,
34             children: [
35               const SizedBox(
36                 height: 20,
37               ), // SizedBox
38               const Text(
39                 "Welcome to Health and Fitness",
40                 style: TextStyle(fontSize: 35),
41               ), // Text
42               const Text(
43                 "Enter your User Name and Password for LogIn ...",
44                 style: TextStyle(fontSize: 18, color: Colors.grey),
45               ), // Text
46               const SizedBox(
47                 height: 50,
48               ), // SizedBox
49               const Text(
50                 "User Name",
51                 style: TextStyle(fontSize: 23),
52               ), // Text
53               const TextField(
54                 decoration:
55                 | InputDecoration(hintText: "Enter your User Name here"),
56                 style: TextStyle(fontSize: 20),
57               ), // TextField
58               const SizedBox(
59                 height: 40,
60               ), // SizedBox
61               const Text(
62                 "Password",
63                 style: TextStyle(
64                   fontSize: 23,
65                 ), // TextStyle
66               ), // Text
67               const TextField(
68                 decoration:
69                 | InputDecoration(hintText: "Enter your Password here"),
70                 obscureText: true,
71                 style: TextStyle(fontSize: 20),
72               ), // TextField
73               const SizedBox(
74                 height: 10,
75               ), // SizedBox

```

Figure 36: Code Snippet - loginpage.dart #02

```

76 Row(
77   mainAxisAlignment: MainAxisAlignment.end,
78   children: [
79     TextButton(
80       onPressed: () {
81         openForgotPassword(context);
82       },
83       child: const Text('Forgot Password?',
84         style: TextStyle(
85           fontSize: 16, color: Colors.blueAccent))) // TextStyle // Text // TextButton
86   ],
87 ), // Row
88 const SizedBox(
89   height: 10,
90 ), // SizedBox
91 Row(
92   children: [
93     ElevatedButton(
94       style: ElevatedButton.styleFrom(primary: Colors.blue[400]),
95       onPressed: () {
96         showSnackBar();
97       },
98       child: const Text('LogIn to Account',
99         style: TextStyle(
100           fontSize: 16,
101           color: Colors.white,
102         )), // TextStyle // Text
103     ), // ElevatedButton
104     const SizedBox(
105       width: 10,
106     ), // SizedBox
107     ElevatedButton(
108       style: ElevatedButton.styleFrom(primary: Colors.blue[400]),
109       onPressed: () {
110         openNewRegistration(context);
111       },
112       child: const Text('Register New Account',
113         style: TextStyle(
114           fontSize: 16,
115           color: Colors.white,
116         )), // TextStyle // Text
117     ), // ElevatedButton
118   ],
119 ), // Row
120 ],
121 ), // Column
122 ), // SingleChildScrollView
123 ), // Container
124 ); // Scaffold
125 }

```

Figure 37: Code Snippet - loginpage.dart #03

```

127 void openForgotPassword(context) {
128   Navigator.push(context,
129     MaterialPageRoute(builder: (context) => const ForgotPassword()));
130 }
131
132 void openNewRegistration(context) {
133   Navigator.push(context,
134     MaterialPageRoute(builder: (context) => const OpenNewRegistration()));
135 }
136
137 void showSnackBar() {
138   final snackbar = SnackBar(
139     content: Row(children: const [
140       Icon(Icons.error_outline_sharp, size: 32, color: Colors.white),
141       SizedBox(width: 20),
142       Expanded(
143         child: Text('LogIn details are invalid..',
144           style: TextStyle(fontSize: 20))) // Text // Expanded
145     ]), // Row
146     duration: const Duration(seconds: 2),
147     backgroundColor: Colors.indigo.shade700,
148     padding: const EdgeInsets.symmetric(horizontal: 16.0, vertical: 12.0),
149     behavior: SnackBarBehavior.floating,
150     //width: 350,
151     shape: const StadiumBorder(),
152   ); // SnackBar
153   ScaffoldMessenger.of(context)
154     ..removeCurrentSnackBar()
155     ..showSnackBar(snackbar);
156 }
157 }

```

Figure 38: Code Snippet - loginpage.dart #04

- lib > screen > newregistration.dart:

```
newregistration.dart
lib > screen > newregistration.dart > ...
1  import 'package:flutter/material.dart';
2  //import 'package:cloud_firestore/cloud_firestore.dart';
3
4  class OpenNewRegistration extends StatelessWidget {
5    const OpenNewRegistration({Key? key}) : super(key: key);
6    @override
7    Widget build(BuildContext context) {
8      return const NewRegistration();
9    }
10 }
11
12 class NewRegistration extends StatefulWidget {
13   const NewRegistration({Key? key}) : super(key: key);
14
15   @override
16   _NewRegistrationState createState() => _NewRegistrationState();
17 }
18
19 // class User {
20 //   String Id ;
21 //   final String name ;
22 //   final String email ;
23 //   final String pwd;
24
25 //   User ({
26 //     this.Id = '',
27 //     required this.name,
28 //     required this.email,
29 //     required this.pwd,
30
31 //   });
32 // }
33
34 class _NewRegistrationState extends State<NewRegistration> {
35   // adddata(valName) async {
36   //   await FirebaseFirestore.instance.collection("Users").add({
37   //     UserName = valName,
38   //   });
39   // }
40
41   // String name = '';
```

Figure 39: Code Snippet - newregistration.dart #01

```

43  @override
44  Widget build(BuildContext context) {
45    return Scaffold(
46      backgroundColor: Colors.white,
47      appBar: AppBar(
48        title: const Text('New Registration'),
49        //backgroundColor: Colors.black,
50      ), // AppBar
51      body: Container(
52        padding: const EdgeInsets.all(20),
53        child: SingleChildScrollView(
54          child: Column(
55            crossAxisAlignment: CrossAxisAlignment.start,
56            children: [
57              const Text(
58                "Create Account",
59                style: TextStyle(fontSize: 35),
60              ), // Text
61              const Text(
62                "Enter your Name,Email and Password for Signup ...",
63                style: TextStyle(fontSize: 18, color: Colors.grey),
64              ), // Text
65              const SizedBox(
66                height: 30,
67              ), // SizedBox
68              const Text(
69                "User Name",
70                style: TextStyle(fontSize: 23),
71              ), // Text
72              const TextField(
73                //controller: ControllerUserName,
74
75                // onChanged: (valName) {
76                //   setState(() {
77                //     name = valName;
78                //   });
79                // },

```

Figure 40: Code Snippet - newregistration.dart #02

```

81     decoration: InputDecoration(
82       hintText: "Enter your User Name here"), // InputDecoration
83     style: TextStyle(fontSize: 20),
84   ), // TextField
85   const SizedBox(
86     height: 30,
87   ), // SizedBox
88   const Text(
89     "Email Address",
90     style: TextStyle(fontSize: 23),
91   ), // Text
92   const TextField(
93     //controller: ControllerEmail,
94     decoration: const InputDecoration(
95       hintText: "Enter your Email Address here"), // InputDecoration
96     style: const TextStyle(fontSize: 20),
97   ), // TextField
98   const SizedBox(
99     height: 30,
100   ), // SizedBox
101   const Text(
102     "Password",
103     style: TextStyle(fontSize: 23),
104   ), // Text
105   TextField(
106     //controller: ControllerPwd,
107     decoration:
108     const InputDecoration(hintText: "Enter your Password here"),
109     obscureText: true,
110     style: const TextStyle(fontSize: 20),
111   ), // TextField
112   const SizedBox(
113     height: 20,
114   ), // SizedBox

```

Figure 41: Code Snippet - newregistration.dart #03

```

115 Row(
116   children: [
117     const SizedBox(
118       width: 80,
119     ), // SizedBox
120     ElevatedButton(
121       style: ElevatedButton.styleFrom(primary: Colors.blue[400]),
122       onPressed: () {
123         //adddata(name);
124       },
125       child: const Text('SignUp',
126         style: TextStyle(
127           fontSize: 16,
128           color: Colors.white,
129         )), // TextStyle // Text
130     ), // ElevatedButton
131     const SizedBox(
132       width: 40,
133     ), // SizedBox
134     ElevatedButton(
135       style: ElevatedButton.styleFrom(primary: Colors.blue[400]),
136       onPressed: () {},
137       child: const Text('Cancel',
138         style: TextStyle(
139           fontSize: 16,
140           color: Colors.white,
141         )), // TextStyle // Text
142     ), // ElevatedButton
143   ],
144 ), // Row
145 ],
146 )), // Column // SingleChildScrollView // Container
147 ); // Scaffold
148
149 // Future createUser({required String name}) async {
150 //   final docUser = FirebaseFirestore.instance.collection('Users').doc();
151
152 //   final user = User {
153 //     'Id' =docUser.id,
154 //     'UserName' = name,
155 //     'Email' = email ,
156 //     'Password' = pwd
157 //   };
158
159 //   await docUser.set(json);
160 // }
161 }
162 }

```

Figure 42: Code Snippet - newregistration.dart #04

- lib > screen > onboarding.dart:

```
onboarding.dart •
lib > screen > onboarding.dart > ...
1  import 'package:flutter/material.dart';
2  import '/screen/loginpage.dart';
3
4  class Onboarding extends StatelessWidget {
5    const Onboarding({Key? key}) : super(key: key);
6
7    @override
8    Widget build(BuildContext context) {
9      return MaterialApp(
10        debugShowCheckedModeBanner: false,
11        theme: ThemeData(fontFamily: 'avenir'),
12        home: const OnBoarding(),
13      ); // MaterialApp
14    }
15  }
16
17  class OnBoarding extends StatefulWidget {
18    const OnBoarding({Key? key}) : super(key: key);
19    @override
20    _OnBoardingState createState() => _OnBoardingState();
21  }
22
23  class _OnBoardingState extends State<OnBoarding> {
24    int currentPage = 0;
25    final PageController _pageController =
26      PageController(initialPage: 0, keepPage: true);
```

Figure 43: Code Snippet - onboarding.dart #01

```

28 @override
29 Widget build(BuildContext context) {
30   return Scaffold(
31     body: Stack(
32       children: [
33         Column(
34           mainAxisAlignment: MainAxisAlignment.start,
35           children: [
36             Container(
37               height: MediaQuery.of(context).size.height * 0.6,
38               child: PageView(
39                 controller: _pageController,
40                 children: [
41                   onboardPage("onboard1", "Workout anywhere",
42                     "You can do your workout at home without any equipment, outside or at the gym."),
43                   onboardPage("onboard2", "Learn techniques",
44                     "Our workout programs are made by professionals."),
45                   onboardPage("onboard3", "Stay strong & healthy",
46                     "We want you to fully enjoy the program and stay healthy and positive."),
47                 ],
48                 onPageChanged: (value) => {setCurrentPage(value)},
49               ), // PageView
50             ), // Container
51             Row(
52               mainAxisAlignment: MainAxisAlignment.center,
53               children: List.generate(3, (index) => getIndicator(index)),
54             ) // Row
55           ],
56         ), // Column
57         Positioned(
58           bottom: 0,
59           left: 0,
60           right: 0,
61           child: Container(
62             margin: const EdgeInsets.only(top: 20),
63             height: 300,
64             width: MediaQuery.of(context).size.width,
65             decoration: const BoxDecoration(
66               image: DecorationImage(
67                 image: AssetImage('asset/image/path.png'),
68                 fit: BoxFit.fill) // DecorationImage
69             ), // BoxDecoration
70             child: Column(
71               mainAxisAlignment: MainAxisAlignment.center,
72               children: [
73                 InkWell(
74                   onTap: openLoginPage,
75                   child: Container(
76                     padding: const EdgeInsets.symmetric(
77                       vertical: 20, horizontal: 100), // EdgeInsets.symmetric
78                     decoration:
79                       BoxDecoration(color: Colors.white, boxShadow: [
80                         BoxShadow(
81                           color: Colors.black.withOpacity(0.2),
82                           offset: const Offset(0, 9),
83                           blurRadius: 20,
84                           spreadRadius: 3) // BoxShadow
85                       ]), // BoxDecoration

```

Figure 44: Code Snippet - onboarding.dart #02

```

86         child: const Text(
87           "Get Started",
88           style: TextStyle(fontSize: 16),
89         ), // Text
90       ), // Container
91     ), // InkWell
92     const SizedBox(
93       height: 30,
94     ), // SizedBox
95     const Text(
96       "Login",
97       style: TextStyle(
98         color: Colors.white,
99         fontSize: 18,
100        fontWeight: FontWeight.bold), // TextStyle
101     ) // Text
102   ],
103 ), // Column
104 ), // Container
105 ) // Positioned
106 ],
107 ), // Stack
108 ); // Scaffold
109 }
110
111 AnimatedContainer getIndicator(int pageNo) {
112   return AnimatedContainer(
113     duration: const Duration(milliseconds: 100),
114     height: 10,
115     width: (currentPage == pageNo) ? 20 : 10,
116     margin: const EdgeInsets.symmetric(horizontal: 5),
117     decoration: BoxDecoration(
118       borderRadius: const BorderRadius.all(Radius.circular(5)),
119       color: (currentPage == pageNo) ? Colors.black : Colors.grey), // BoxDecoration
120   ); // AnimatedContainer
121 }
122
123 Column onBoardPage(String img, String title, String detail) {
124   return Column(
125     mainAxisAlignment: MainAxisAlignment.center,

```

Figure 45: Code Snippet - onboarding.dart #03

```

126     children: [
127       const SizedBox(
128         height: 20,
129       ), // SizedBox
130       Container(
131         height: 200,
132         width: MediaQuery.of(context).size.width,
133         padding: const EdgeInsets.all(50),
134         decoration: BoxDecoration(
135           image:
136             DecorationImage(image: AssetImage('asset/image/$img.png')), // BoxDecoration
137         ), // Container
138       const SizedBox(
139         height: 50,
140       ), // SizedBox
141       Container(
142         padding: const EdgeInsets.symmetric(vertical: 10),
143         child: Text(
144           title,
145           style: const TextStyle(fontSize: 30, fontWeight: FontWeight.bold),
146         ), // Text
147       ), // Container
148       Container(
149         padding: const EdgeInsets.symmetric(vertical: 10, horizontal: 40),
150         child: Text(
151           detail,
152           style: const TextStyle(
153             fontSize: 18, color: Colors.black, fontWeight: FontWeight.w500), // TextStyle
154           textAlign: TextAlign.center,
155         ), // Text
156       ) // Container
157     ],
158   ); // Column
159 }
160
161 setCurrentPage(int value) {
162   currentPage = value;
163   setState(() {});
164 }
165
166 openLoginPage() {
167   Navigator.push(
168     context, MaterialPageRoute(builder: (context) => const LoginPage()));
169 }
170 }

```

Figure 46: Code Snippet - onboarding.dart #04

- lib > screen > passwordchangedsuccessfully.dart:

```
passwordchangedsuccessfully.dart •
lib > screen > passwordchangedsuccessfully.dart > ...
1  import 'package:flutter/material.dart';
2  import '/screen/homepage.dart';
3
4  class PasswordChangedSuccessfully extends StatelessWidget {
5    const PasswordChangedSuccessfully({Key? key}) : super(key: key);
6    @override
7    Widget build(BuildContext context) {
8      return MaterialApp(
9        debugShowCheckedModeBanner: false,
10       theme: ThemeData(
11         fontFamily: 'avenir'
12       ), // ThemeData
13       home: const PasswordChanged(),
14     ); // MaterialApp
15   }
16 }
17
18 class PasswordChanged extends StatefulWidget {
19   const PasswordChanged({Key? key}) : super(key: key);
20
21   @override
22   _PasswordChangedState createState() => _PasswordChangedState();
23 }
24
25 class _PasswordChangedState extends State<PasswordChanged> {
26   @override
27   Widget build(BuildContext context) {
28     return Scaffold(
29       body: Column(
30         mainAxisAlignment: MainAxisAlignment.center,
31         crossAxisAlignment: CrossAxisAlignment.center,
```

Figure 47: Code Snippet - passwordchangedsuccessfully.dart #01

```

32     children: [
33       Container(
34         height: 300,
35         width: 300,
36         decoration: const BoxDecoration(
37           image: DecorationImage(
38             image: AssetImage("asset/image/success.png")
39           ) // DecorationImage
40         ), // BoxDecoration
41       ), // Container
42       const Text("Successful!", style: TextStyle(
43         fontSize: 35
44       )), // TextStyle // Text
45       const Text("You have successfully changed our password. Please use your new password to login!"
46         fontSize: 18,
47       ),textAlign: TextAlign.center,)), // TextStyle // Text
48       const SizedBox(height: 70,)),
49       Center(
50         child: InkWell(
51           onTap: openHomePage,
52           child: Container(
53             padding: const EdgeInsets.symmetric(horizontal: 100, vertical: 20),
54             decoration: const BoxDecoration(
55               borderRadius: BorderRadius.all(Radius.circular(7)),
56               color: Color(0xffff960060)
57             ), // BoxDecoration
58             child: const Text("Continue", style: TextStyle(
59               fontSize: 18,
60               color: Colors.white
61             )), // TextStyle // Text
62           ), // Container
63         ), // InkWell
64       ), // Center
65     ],
66   ), // Column
67 ); // Scaffold
68 }
69 void openHomePage()
70 {
71   Navigator.push(context, MaterialPageRoute(builder: (context)=> const HomePage()));
72 }
73 }

```

Figure 48: Code Snippet - passwordchangedsuccessfully.dart #02

- lib > screen > resetpassword.dart:

```
resetpassword.dart •
lib > screen > resetpassword.dart > ...
1  import 'package:flutter/material.dart';
2  import 'passwordchangedsuccessfully.dart';
3
4  class ResetPassword extends StatelessWidget {
5    const ResetPassword({Key? key}) : super(key: key);
6    @override
7    Widget build(BuildContext context) {
8      return MaterialApp(
9        debugShowCheckedModeBanner: false,
10       theme: ThemeData(fontFamily: 'avenir'),
11       home: const ResetNewPassword(),
12     ); // MaterialApp
13   }
14 }
15
16 class ResetNewPassword extends StatefulWidget {
17   const ResetNewPassword({Key? key}) : super(key: key);
18
19   @override
20   _ResetNewPasswordState createState() => _ResetNewPasswordState();
21 }
22
23 class _ResetNewPasswordState extends State<ResetNewPassword> {
24   @override
25   Widget build(BuildContext context) {
26     return Scaffold(
27       appBar: AppBar(
28         elevation: 0,
29         backgroundColor: Colors.transparent,
30         leading: IconButton(
31           icon: const Icon(
32             Icons.arrow_back,
33             color: Colors.black,
34           ), // Icon
35           onPressed: () {}), // IconButton
36     ), // AppBar
```

Figure 49: Code Snippet - resetpassword.dart #01

```

37 body: Container(
38   padding: const EdgeInsets.all(20),
39   child: Column(
40     crossAxisAlignment: CrossAxisAlignment.start,
41     children: [
42       const SizedBox(
43         height: 20,
44       ), // SizedBox
45       const Text(
46         "Reset Password",
47         style: TextStyle(fontSize: 35),
48       ), // Text
49       const Text(
50         "Reset code was sent to your mail Id. Please enter the code and create a new password",
51         style: TextStyle(fontSize: 18, color: Colors.grey),
52       ), // Text
53       const SizedBox(
54         height: 20,
55       ), // SizedBox
56       const Text(
57         "Reset code",
58         style: TextStyle(
59           fontSize: 23,
60         ), // TextStyle
61       ), // Text
62       const TextField(
63         decoration: InputDecoration(hintText: "****"),
64         style: TextStyle(fontSize: 20),
65       ), // TextField
66       const SizedBox(
67         height: 40,
68       ), // SizedBox
69       const Text(
70         "Password",
71         style: TextStyle(
72           fontSize: 23,
73         ), // TextStyle
74       ), // Text
75       const TextField(
76         decoration: InputDecoration(hintText: "Enter your password here"),
77         style: TextStyle(fontSize: 20),
78       ), // TextField
79       const SizedBox(
80         height: 40,
81       ), // SizedBox

```

Figure 50: Code Snippet - resetpassword.dart #02


```

82     const Text(
83       "Confirm Password",
84       style: TextStyle(
85         fontSize: 23,
86       ), // TextStyle
87     ), // Text
88     const TextField(
89       decoration:
90         InputDecoration(hintText: "Re-Enter your password here"),
91       style: TextStyle(fontSize: 20),
92     ), // TextField
93     Expanded(
94       child: Center(
95         child: InkWell(
96           onTap: openSuccessPage,
97           child: Container(
98             padding:
99               const EdgeInsets.symmetric(horizontal: 100, vertical: 20),
100            decoration: const BoxDecoration(
101              borderRadius: BorderRadius.all(Radius.circular(7)),
102              color: Color(0xffff960606)), // BoxDecoration
103            child: const Text(
104              "Change Password",
105              style: TextStyle(fontSize: 18, color: Colors.white),
106            ), // Text
107          ), // Container
108        ), // InkWell
109      ), // Center
110    ) // Expanded
111  ],
112 ), // Column
113 ), // Container
114 ); // Scaffold
115 }
116
117 void openSuccessPage() {
118   Navigator.push(context,
119     MaterialPageRoute(builder: (context) => const PasswordChangedSuccessfully()));
120 }
121 }

```

Figure 51: Code Snippet - resetpassword.dart #03

- lib > screen > user_review.dart:

```
user_review.dart •
lib > screen > user_review.dart > ...
1  import 'package:flutter_rating_bar/flutter_rating_bar.dart';
2  import 'package:flutter/material.dart';
3
4  class UserReview extends StatefulWidget {
5    const UserReview({Key? key}) : super(key: key);
6
7    @override
8    _UserReviewState createState() => _UserReviewState();
9  }
10
11  class _UserReviewState extends State<UserReview> {
12    double rating = 0;
13    @override
14    Widget build(BuildContext context) {
15      return Scaffold(
16        backgroundColor: Colors.black,
17        //appBar: AppBar(title: const Text('User Review')),
18        body: Center(
19          child: Column(
20            mainAxisAlignment: MainAxisAlignment.center,
21            children: [
22              Text(
23                'Rating $rating',
24                style: const TextStyle(fontSize: 40, color: Colors.white),
25              ), // Text
26              const SizedBox(
27                height: 10,
28              ), // SizedBox
29              RatingBar.builder(
30                minRating: 1,
31                itemSize: 40,
32                unratedColor: Colors.white,
33                itemPadding: const EdgeInsets.symmetric(horizontal: 4),
34                itemBuilder: (context, _) =>
35                  const Icon(Icons.star, color: Colors.amber),
36                updateOnDrag: true,
37                onRatingUpdate: (rating) => setState(() {
38                  this.rating = rating;
39                }),
40              ), // RatingBar.builder
41              // const SizedBox(
42              //   height: 10,
43              // ),
44              // Container(
45              //   height: MediaQuery.of(context).size.height - 550,
46              //   width: MediaQuery.of(context).size.width,
47              //   color: Colors.grey.withOpacity(0.1),
48              //   child: const Text(
49              //     "User Name",
50              //     style: TextStyle(fontSize: 23),
51              //   ),
52              // ),
53            ],
54          ), // Column
55        ), // Center
56      ); // Scaffold
57    }
58  }
```

Figure 52: Code Snippet - user_review.dart

- lib > screen > workout_home.dart:

```
workout_home.dart
lib > screen > workout_home.dart > ...
1  import 'package:flutter/material.dart';
2
3  import 'list_details.dart';
4
5  class WorkOutHome extends StatelessWidget {
6    const WorkOutHome({Key? key}) : super(key: key);
7
8    @override
9    Widget build(BuildContext context) {
10     | return const WorkOutHomeScreen();
11   }
12 }
13
14 class WorkOutHomeScreen extends StatefulWidget {
15   const WorkOutHomeScreen({Key? key}) : super(key: key);
16
17   @override
18   _WorkOutHomeScreenState createState() => _WorkOutHomeScreenState();
19 }
20
21 class _WorkOutHomeScreenState extends State<WorkOutHomeScreen> {
22   @override
23   Widget build(BuildContext context) {
24     return Scaffold(
25       |   backgroundColor: Colors.black,
26       |   body: ListView(
27       |     |   children: [
28       |     |     Card(
29       |     |     |   color: Colors.black,
30       |     |     |   child: ListTile(
31       |     |     |   |   title: const Text(
32       |     |     |   |   |   "ABS",
33       |     |     |   |   |   style: TextStyle(color: Colors.white),
34       |     |     |   |   |   ), // Text
35       |     |     |   |   leading: SizedBox(
36       |     |     |   |   |   height: 80,
37       |     |     |   |   |   width: 70,
38       |     |     |   |   |   //child: Image.asset('asset/image/img01.jpg')
```

Figure 53: Code Snippet - workout_home.dart #01

```

39         child: Container(
40             decoration: const BoxDecoration(
41                 image: DecorationImage(
42                     image: AssetImage('asset/image/abs.jpg'),
43                     fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
44             ), // Container
45         ), // SizedBox
46         onTap: () => openListPage('ABS')), // ListTile // Card
47     const SizedBox(height: 30),
48     Card(
49         color: Colors.black,
50         child: ListTile(
51             title: const Text("ARM",
52                 style: TextStyle(color: Colors.white)), // Text
53             leading: SizedBox(
54                 height: 80,
55                 width: 70,
56                 //child: Image.asset('asset/image/img02.png')
57                 child: Container(
58                     decoration: const BoxDecoration(
59                         image: DecorationImage(
60                             image: AssetImage('asset/image/img01.jpg'),
61                             fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
62                     ), // Container
63                 ), // SizedBox
64             onTap: () => openListPage('ARM')), // ListTile // Card
65     const SizedBox(height: 30),
66     Card(
67         color: Colors.black,
68         child: ListTile(
69             title: const Text("CHEST",
70                 style: TextStyle(color: Colors.white)), // Text
71             leading: SizedBox(
72                 height: 80,
73                 width: 70,
74                 //child: Image.asset('asset/image/img02.png')
75                 child: Container(
76                     decoration: const BoxDecoration(
77                         image: DecorationImage(
78                             image: AssetImage('asset/image/chest.jpg'),
79                             fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
80                     ), // Container
81                 ), // SizedBox
82             onTap: () => openListPage('CHEST')), // ListTile // Card
83     const SizedBox(height: 30),

```

Figure 54: Code Snippet - workout_home.dart #02

```

84     Card(
85         color: Colors.black,
86         child: ListTile(
87             title: const Text("LEG",
88                 style: TextStyle(color: Colors.white)), // Text
89             leading: SizedBox(
90                 height: 80,
91                 width: 70,
92                 //child: Image.asset('asset/image/img02.png')
93                 child: Container(
94                     decoration: const BoxDecoration(
95                         image: DecorationImage(
96                             image: AssetImage('asset/image/leg.jpg'),
97                             fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
98                 ), // Container
99             ), // SizedBox
100             onTap: () => openListPage('LEG')), // ListTile // Card
101     const SizedBox(height: 30),
102     Card(
103         color: Colors.black,
104         child: ListTile(
105             title: const Text("SHOULDER",
106                 style: TextStyle(color: Colors.white)), // Text
107             leading: SizedBox(
108                 height: 80,
109                 width: 70,
110                 //child: Image.asset('asset/image/img02.png')
111                 child: Container(
112                     decoration: const BoxDecoration(
113                         image: DecorationImage(
114                             image: AssetImage('asset/image/shoulder.jpg'),
115                             fit: BoxFit.fitHeight)), // DecorationImage // BoxDecoration
116                 ), // Container
117             ), // SizedBox
118             onTap: () => openListPage('SHOULDER')), // ListTile // Card
119     ],
120     padding: const EdgeInsets.all(10),
121 )); // ListView // Scaffold
122 }
123
124 void openListPage(String stype) {
125     Navigator.push(
126         context,
127         MaterialPageRoute(
128             builder: (context) =>
129                 ListDetails(selectedCategory: 'Workout', selectedType: stype)); // MaterialPageRoute
130     }
131 }

```

Figure 55: Code Snippet - workout_home.dart #03

1.7 Test Case

Test Scope:

The major scope of the current testing design is to make sure that the health application meets the proper requirements.

Test Objectives:

- Test basic components of the application for relevant functionalities.
- Ensure if the initial requirements correspond with the final application.
- Check the effectiveness and efficiency of the application.

Test Approach:

The current testing design for the health application;

1. Uses a common test case template for each test case.
2. Test basic functions of the application.
3. Test one section of every essential task in the system.

Test Case Template:

Table 2: Test case template

Test Description				
Test Case	Input Data	Expected Outcome	Actual Outcome	Outcome Result (Pass/Fail)

Testing Targets:*Table 3: Testing Targets*

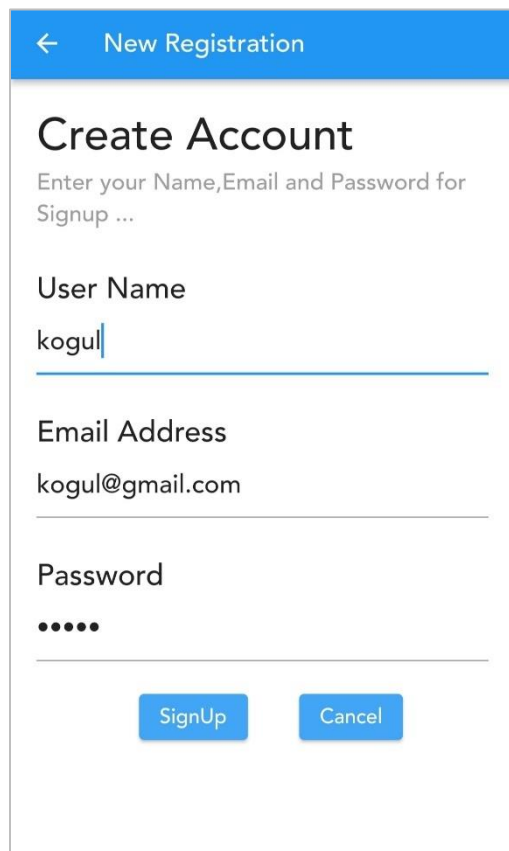
Test Explanation for Mobile Health and Fitness Application		
Test Case ID	Test Description	Test Date
01	Register new application user.	23/01/2022
02	Login to the application.	23/01/2022
03	View list of workout types.	23/01/2022
04	View list of diet food types.	23/01/2022
05	Add user review.	23/01/2022

Test Implementation:

Table 4: Test Case 01 - Register new application user

Test Description		Register new application user.		
Test Case	Input Data	Expected Outcome	Actual Outcome	Outcome Result (Pass/Fail)
01	Username: "kogul" Email: kogul@gmail.com Password: "kogul"	User record successfully created in the database.	User record successfully created in the database.	PASS

Evidence:



← New Registration

Create Account

Enter your Name,Email and Password for Signup ...

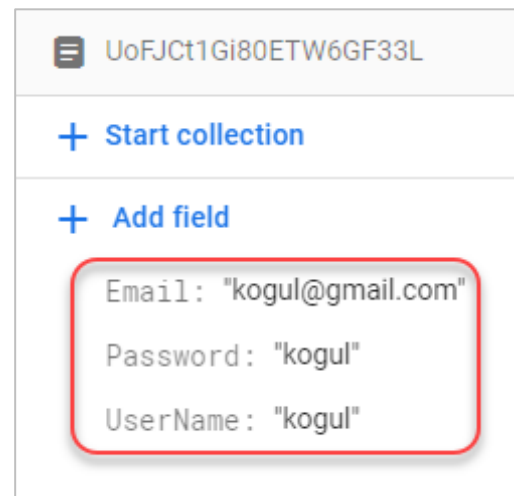
User Name
kogul

Email Address
kogul@gmail.com

Password
.....

SignUp Cancel

Figure 57: Test Case 01 - Evidence #01



UoFJct1Gi80ETW6GF33L

+ Start collection

+ Add field

Email: "kogul@gmail.com"

Password: "kogul"

UserName: "kogul"

Figure 56: Test Case 01 - Evidence #02

Table 5: Test Case 02 - Login to the application

Test Description		Login to the application.		
Test Case	Input Data	Expected Outcome	Actual Outcome	Outcome Result (Pass/Fail)
02	Username: "kogul" Password: "kogul"	Login successful, and redirects to application home page.	Login successful, and redirects to application home page.	PASS

Evidence:

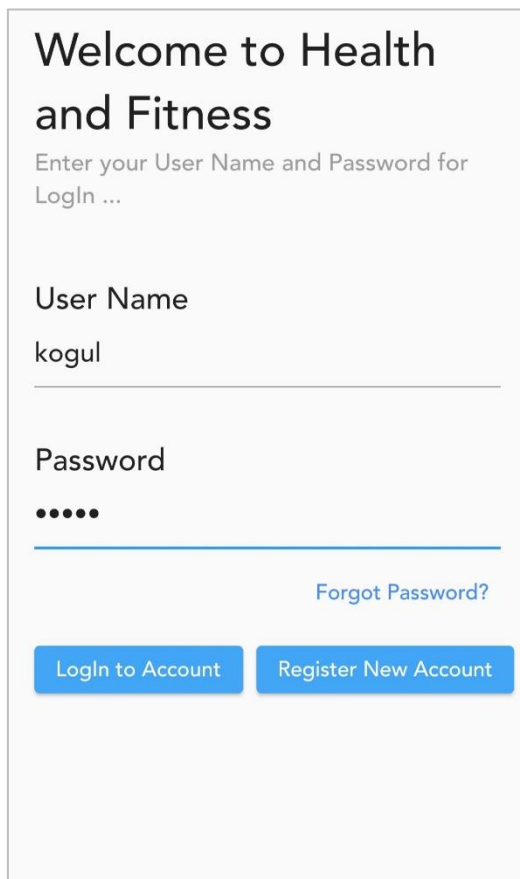


Figure 59: Test Case 02 - Evidence #01

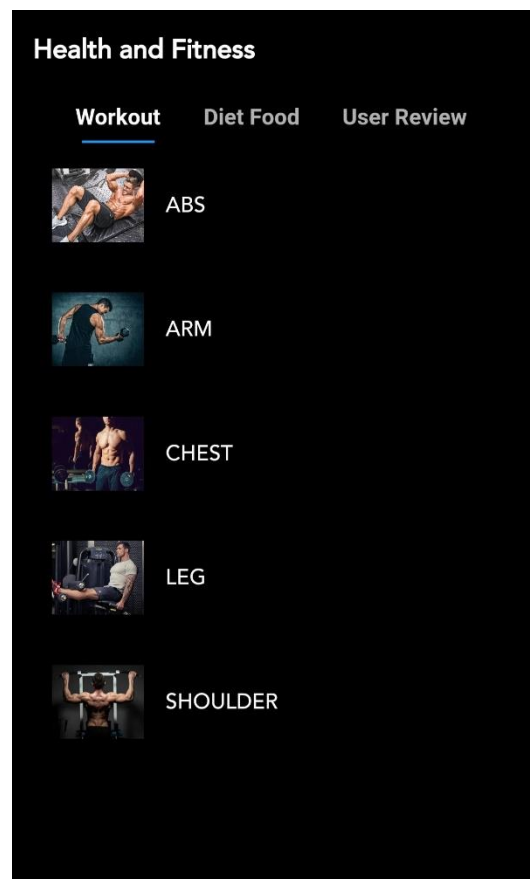


Figure 58: Test Case 02 - Evidence #02

Table 6: Test Case 03 - View list of workout types

Test Description		View list of workout types.		
Test Case	Input Data	Expected Outcome	Actual Outcome	Outcome Result (Pass/Fail)
03	-	List of workout types displayed successfully.	List of workout types displayed successfully.	PASS

Evidence:

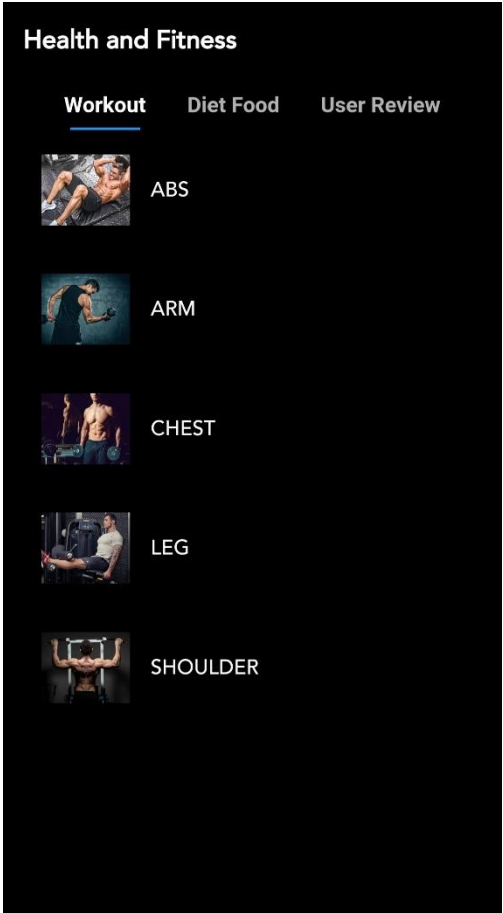


Figure 60: Test Case 03 - Evidence

Table 7: Test Case 04 - View list of diet food types

Test Description		View list of diet food types.		
Test Case	Input Data	Expected Outcome	Actual Outcome	Outcome Result (Pass/Fail)
04	-	List of diet food types displayed successfully.	List of diet food types displayed successfully.	PASS

Evidence:

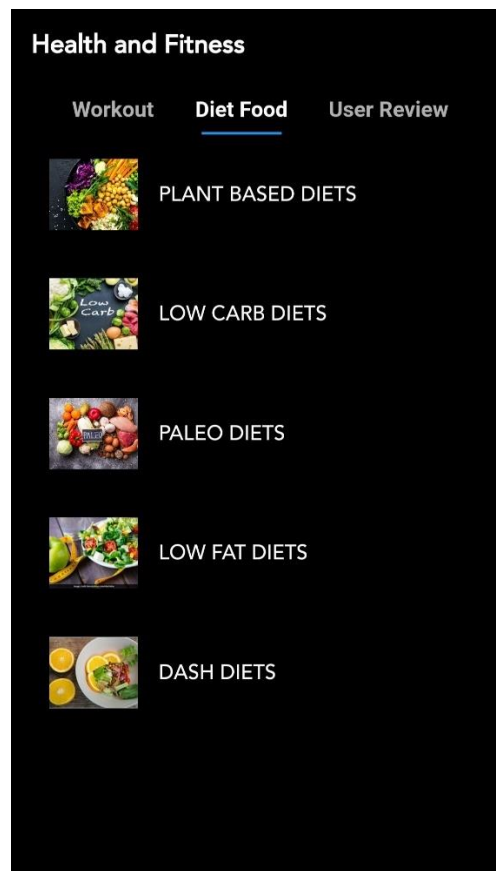


Figure 61: Test Case 04 - Evidence

Test Description		Add user review.		
Test Case	Input Data	Expected Outcome	Actual Outcome	Outcome Result (Pass/Fail)
05	-	Review app based on five-star rating system.	Review app based on five-star rating system.	PASS

Evidence:

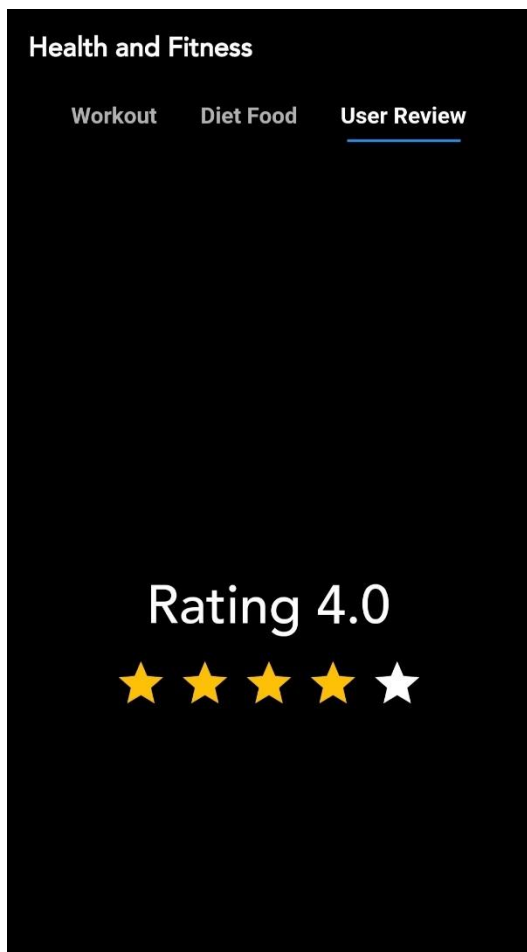


Figure 63: Test Case 05 - Evidence #01

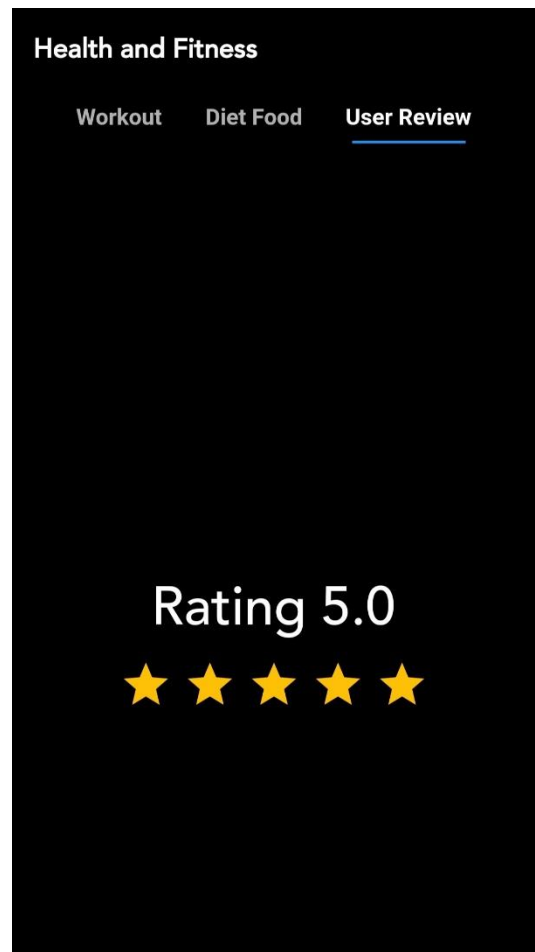


Figure 62: Test Case 05 - Evidence #02

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